

## EXCEPTION HANDLING(CLASS-2)

### Programs:

1. Create a program of method specifies throw exception  
  
e.g., arithmetic exception, null pointer exception
2. Create a program with throw exception using custom  
  
exception
3. Create a program of methods specifies that it can throw null  
  
Pointer exception, IO exception and Invalid Class exception in its  
  
throws clause

### Theory:

- 1) Can we write return statement in try and catch blocks?
- 2) Can we write return statement in finally block?
- 3) What are the differences between throw and throws?
- 4) Can we have try block without catch block?